ART FOUNDATIONS

Art 101, Intro to 2D and 3D Art S1:
This course is an introductory foundational level study of all visual art standards and requires no previous art experience. Students use a variety of media, techniques and processes to explore the Elements of Art and solve visual arts and creative problems. Students will engage in the creative process through planning, applying, and evaluating. This course is recommended for students considering careers requiring artistic skill. Satisfactory completion of this course is a prerequisite for all advanced art courses.

Art 102, Intro to 2D and 3D Art S2:
This course is an introductory foundational level study of all visual art standards and requires no previous art experience. Students use a variety of media, techniques and processes to explore Elements of Art and Principles of Design, and solve visual arts and creative problems. Students will engage in the creative process through planning, applying, evaluating, and connecting art to wider contexts. This course is recommended for students considering careers requiring artistic skill. Satisfactory completion of this course is a prerequisite for all advanced art courses.

ART 101, Intro to 2D and 3D Art S1:
This course is an introductory foundational level study of all visual art standards and requires no previous art experience. Students use a variety of media, techniques and processes to explore the Elements of Art and solve visual arts and creative problems. Students will engage in the creative process through planning, applying, and evaluating. This course is recommended for students considering careers requiring artistic skill. Satisfactory completion of this course is a prerequisite for all advanced art courses.

ART 102, Intro to 2D and 3D Art S2:
This course is an introductory foundational level study of all visual art standards and requires no previous art experience. Students use a variety of media, techniques and processes to explore Elements of Art and Principles of Design, and solve visual arts and creative problems. Students will engage in the creative process through planning, applying, evaluating, and connecting art to wider contexts. This course is recommended for students considering careers requiring artistic skill. Satisfactory completion of this course is a prerequisite for all advanced art courses.

ART 141, Intro to Graphic Design S1:
This course is an introduction to the principles and elements of graphic design. Students will explore different avenues of visual communication, self-expression, and creative problem-solving through the creation of commercial, interactive, and fine art. Students will engage in the creative process through planning, application, and evaluation of graphic design concepts.

ART 142, Intro to Graphic Design S2:
This course continues and deepens an introduction to the principles and elements of graphic design. Students will explore different avenues of visual communication, self-expression, and creative problem-solving through the creation of commercial, interactive, and fine art. Students will engage in the creative process through planning, application, evaluation, and presentation of graphic design concepts.

ART 241, Intermediate Graphic Design S1:
This course is a further exploration into visual communication through graphic design. Students will explore different avenues of visual communication, self-expression, and creative problem-solving through the creation of commercial, interactive, and fine art. Students will engage in the creative process through planning, application, evaluation, and presentation of graphic design concepts.

ART 242, Intermediate Graphic Design S2:
This course is a deeper exploration into digital imaging and computer-based art. Students will explore different avenues of visual communication, self-expression, and creative problem-solving through the creation of commercial, interactive, and fine art. Students will engage in the creative process through planning, application, evaluation, and presentation of graphic design concepts.

DRAWING AND PAINTING

ART 201, Drawing and Painting II S1:
This course is a further exploration of Elements of Art and Principles of Design through the drawing and painting media such as acrylic, watercolor, oil pastels, and charcoal. Students will engage in the creative process through planning, applying, evaluating, and connecting art to wider contexts. This course is recommended for students considering careers requiring artistic skill. Satisfactory completion of ART101/ART102 is a prerequisite for this and all advanced course work. Art teacher may recommend waive of prerequisite when student portfolio demonstrates readiness for advanced course work.

ART 202, Drawing and Painting II S2:
This course is a further exploration of Elements of Art and Principle of Design through the drawing and painting media such as acrylic, watercolor, oil pastels and charcoal. Students will engage in the creative process through planning, applying, evaluating, and connecting art to wider concepts. This course is recommended for students considering careers requiring artistic skill. Satisfactory completion of ART101/ART102 is a prerequisite for this and all advanced course work. Art teacher may recommend waive of prerequisite when student portfolio demonstrates readiness for advanced coursework.

ART 301, Drawing and Painting III S1:
This course is an advanced study of the Elements of Art and Principles of Design through the drawing and painting media. Students will engage in the creative process through planning, applying, evaluating, and connecting art to wider contexts. This course is recommended for students considering careers in architecture, art education, art history, graphic design, illustration, interior design, or studio art.

ART 302, Drawing and Painting III S2:
This course is an advanced study of the Elements of Art and Principles of Design through the drawing and painting media. Students will engage in the creative process through planning, applying, evaluating, and connecting art to wider concepts. This course is recommended for students considering careers in architecture, art education, art history, graphic design, illustration, interior design, or studio art.
ART 401, Drawing and Painting IV S1:
This advanced studio course is a study of personal expression using the Elements and Principles through the drawing and painting media. Students will engage in the creative process through planning, applying, evaluating, connecting and presenting art concepts. This course is recommended for students considering careers in architecture, art education, art history, graphic design, illustration, interior design, or studio art.

ART 402, Drawing and Painting IV S2:
This advanced studio course is a study of personal expression using the Elements and Principles through the drawing and painting media. Students will engage in the creative process through planning, applying, evaluating, connecting and presenting art concepts. This course is recommended for students considering careers in architecture, art education, art history, graphic design, illustration, interior design, or studio art.

PHOTOGRAPHY

ART 221, Photography I S1:
This course is an introductory foundational level study of the Elements of Art and the Principles of Design through the medium of photography and requires no previous art experience. Students develop skills in basic camera operation, photographic processes, procedures, theory, and studio techniques. Students will engage in the creative process through exploring the camera as a tool and evaluating their work and the work of others. This course is recommended for students considering careers in animation, digital media, graphic design, illustration, multi-media, museum, object design, photojournalism, studio art, or visual communications.

ART 222, Photography I S2:
This course is an introductory foundational level study of the Elements of Art and Principles of Design through the medium of photography and requires no previous art experience. Students develop skills in basic camera operation, photographic processes, procedures, theory, and studio techniques. Students will engage in the creative process through exploring the camera as a tool and evaluating their own work and the work of others. This course is recommended for students considering careers in animation, digital media, graphic design, illustration, multi-media, museum, object design, photojournalism, studio art, or visual communications.

ART 225, Advanced Photography S1:
This course is an advanced level study of the Elements of Art and Principles of Design through the medium of photography for students who have mastered the basic photographic principles and process. Students will engage in the creative process and explore the camera as a tool by connecting work to wider contexts, planning, evaluating, and presenting. This course is recommended for students considering careers in animation, digital media, graphic design, illustration, multi-media, object design, photojournalism, studio art, commercial art, or visual communications.

ART 226, Advanced Photography S2:
This course is an advanced level study of the Elements of Art and Principles of Design through the medium of photography for students who have mastered the basic photographic principles and process. Students will engage in the creative process and explore the camera as a tool by connecting work to wider contexts, planning, evaluating, and presenting. This course is recommended for students considering careers in animation, digital media, graphic design, illustration, multi-media, object design, photojournalism, studio art, commercial art, or visual communications.

THREE-DIMENSIONAL DESIGN

ART 211, 3D Design II S1:
This course is a further exploration of the Elements of Art and Principles of Design through three dimensional sculptural media such as clay, wood, metals, fiber, paper, tile, glass, plaster, and mixed media. Students will engage in the creative process through planning, applying, and evaluating. This course is recommended for students considering careers requiring artistic skill. Satisfactory completion of ART101/ART102 is a prerequisite for this and all advanced course work. Art teacher may waive prerequisite when student portfolio demonstrates readiness for advanced coursework.

ART 212, 3D Design II S2:
This course is a further exploration of the Elements of Art and Principles of Design through three dimensional sculptural media such as clay, wood, metals, fiber, paper, tile, glass, plaster, and mixed media. Students will engage in the creative process through planning, applying, and evaluating. This course is recommended for students considering careers requiring artistic skill. Satisfactory completion of ART101/ART102 is a prerequisite for this and all advanced course work. Art teacher may waive prerequisite when student portfolio demonstrates readiness for advanced coursework.

ART 311, 3D Design III S1:
This advanced course is a deeper exploration of the Elements of Art and Principles of Design through three dimensional sculptural media such as clay, wood, metals, fiber, paper, tile, glass, plaster, and mixed media. Students will engage in the creative process through planning, applying, evaluating, and connecting work to wider contexts. This course is recommended for students considering careers in architecture, art education, art history, ceramics, fashion design, interior architecture, interior design, landscape design, or studio art.

ART 312, 3D Design III S2:
This advanced course is a deeper exploration of the Elements of Art and Principles of Design through three dimensional sculptural media such as clay, wood, metals, fiber, paper, tile, glass, plaster, and mixed media. Students will engage in the creative process through planning, applying, evaluating, and connecting work to wider contexts. This course is recommended for students considering careers in architecture, art education, art history, ceramics, fashion design, interior architecture, interior design, landscape design, or studio art.
ART 411, 3D Design IV S1:
This advanced course is a deeper exploration of personal expression with the Elements of Art and Principles of Design through three dimensional sculptural media such as clay, wood, metals, fiber, paper, tile, glass, plaster, and mixed media. Students will engage in the creative process through planning, applying, evaluating, presenting, and connecting work to wider contexts. This course is recommended for students considering careers in architecture, art education, ceramics, fashion design, interior architecture, interior design, landscape design, or studio art.

ART 412, 3D Design IV S2:
This advanced course is a deeper exploration of personal expression with the Elements of Art and Principles of Design through three dimensional sculptural media such as clay, wood, metals, fiber, paper, tile, glass, plaster, and mixed media. Students will engage in the creative process through planning, applying, evaluating, presenting, and connecting work to wider contexts. This course is recommended for students considering careers in architecture, art education, ceramics, fashion design, interior architecture, interior design, landscape design, or studio art.

ART HISTORY

ART 105, Introduction to Art History S1:
In this course, students will develop a basic vocabulary for describing visual art, an understanding of the functions of imagery, and explore the role art has played throughout Western and Non-Western history and contemporary trends. The focus of this course is describing, exploring, and participating in the creative process in order to better understand the role of art in history. This course is recommended for students considering careers in architecture, art education, art history, ceramics, fashion design, interior architecture, interior design, landscape design, or studio art or future enrollment in the AP Art History course.

ART 106, Introduction to Art History S2:
In this course, students will develop a basic vocabulary for describing visual art, an understanding of the functions of imagery, and explore the role art has played throughout Western and Non-Western history and contemporary trends. The focus of this course is describing, exploring, and participating in the creative process in order to better understand the role of art in history. This course is recommended for students considering careers in architecture, art education, art history, ceramics, fashion design, interior architecture, interior design, landscape design, or studio art or future enrollment in the AP Art History course.

ART 503, AP Art History S1:
In this course, students examine major forms of artistic expression from the ancient world to the present and from a variety of cultures. They learn view and analyze works of art within their historical context, and to articulate what they see or experience in a meaningful way. A meaningful way to experience works of art is learning to frame an understanding that relates how and why works of art communicate visual meaning. Completion of the AP exam is an expectation for all AP courses.

ART 504, AP Art History S2:
In this course, students examine major forms of artistic expression from the ancient world to the present and from a variety of cultures. They learn view and analyze works of art within their historical context, and to articulate what they see or experience in a meaningful way. A meaningful way to experience works of art is learning to frame an understanding that relates how and why works of art communicate visual meaning. Completion of the AP exam is an expectation for all AP courses.